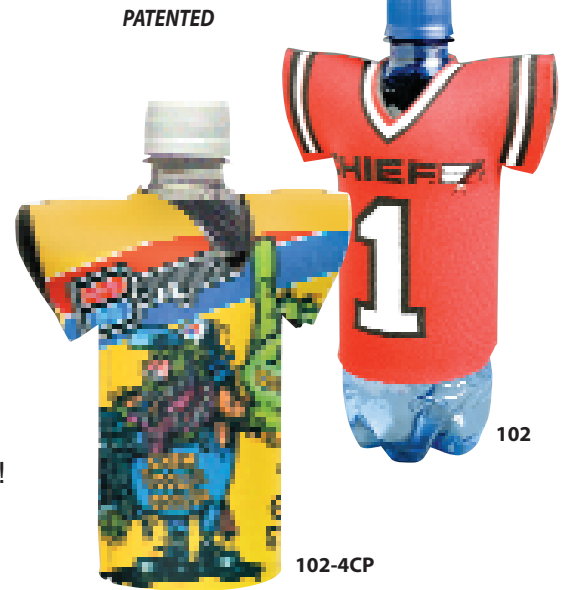


# Sleeveless Bottle Jersey



- ¥ Ask a bout 24 oz. size!
- ¥ Fits 12 to 20 oz!
- ¥ Fits In Pockets & Consoles!
- ¥ Perfect For Mailings!
- ¥ All Sports Themes!
- ¥ Corporate Unif orms!
- ¥ Schools & Teams!
- ¥ Outdoor Ev ents!
- ¥ Trade Sho ws!
- ¥ Folds Flat!

# Bottle Jersey



# Can Jersey



High Density Polyester Foam (Scuba)

# Zipper Sleeve Bottle Jersey



Zipper Jerseys Are Sewn On Two Sides With Bottom Four Color Process Available!



Item	Description	250	500	1,000	Case Pack/Weight	Imprint Area
103	One Color Sleeveless Bottle Jersey	\$1.99	1.79	1.69	250 pcs. / 15 lbs.	4-1/2Ch x 3-1/4Ow
103-4CP	Four Color Process Sleeveless Bottle Jersey	\$2.99	2.79	2.69	250 pcs. / 15 lbs.	Contact Factory
102	One Color Sleeved Bottle Jersey	\$1.99	1.79	1.69	250 pcs. / 15 lbs.	4-1/2Ch x 3-1/4Ow
102-4CP	Four Color Process Sleeved Bottle Jersey	\$2.99	2.79	2.69	250 pcs. / 15 lbs.	Contact Factory
106 & 107	One Color Can Jersey	\$1.59	1.39	1.29	250 pcs. / 14 lbs	3-1/2Oh x 3-3/8Ow
106-4CP	Four Color Process Can Jersey	\$2.59	2.39	2.29	250 pcs. / 14 lbs.	Contact Factory
114	One Color Sleeved Zipper Bottle Jersey	\$2.29	2.09	1.99	250 pcs. / 15 lbs.	3Ch x 3Ow
114-4CP	Four Color Process Sleeved Zipper Bottle Jersey	\$3.29	3.09	2.99	250 pcs. / 15 lbs.	Contact Factory
116	One Color Sleeveless Zipper Bottle Jersey	\$2.29	2.09	1.99	250 pcs. / 15 lbs.	3Ch x 3Ow
116-4CP	Four Color Process Sleeveless Zipper Bottle Jersey	\$3.29	3.09	2.99	250 pcs. / 15 lbs.	Contact Factory

### Product Colors



For Camo Designs, Please See P.35.

### Order Information:

Prices above include a one-color imprint on either one or two sides (Please specify). Puff imprint available at no extra charge (Please specify). Additional Colors: Add \$0.30(g) each. Screen Charge: \$40.00(g) for each screen. Setup Charge: \$150.00(g) for four color process. Production Time: 10-15 Working days (Four color process 20-25 Working days.) Contact factory for Rush Services. Shipping: FOB TEXAS. Please specify On-hand and Event Dates. Orders will be shipped in least expensive method possible unless otherwise specified.

